L#6

Basics of Programming.

Procedures and functions

Course Basics of Programming Semester 1, FIIT

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Function and tuples

Types of tuples

- Let's assume we have a tuple (1, 2.5). What is the type of this tuple?
- Answer: (integer, real).
- We can define a variable of this type:

```
begin
  var t: (integer,real);
  t := (1,2.5);
  Print(t); // (1,2.5)
end.
```

- Question. How to unpack values from a tuple?
- Answer. Using the unpack operation:

```
var (a,b) := t;
print(a) // 1
```

Functions that return tuples

- A tuple can be a function return type:

```
1  function PrintSumMult(x, y: real): (real, real);
2  begin
3    Result := (x + y, x * y);
4  end;
5
6  begin
7    var (a, b) := PrintSumMult(2, 4);
8    Print(a, b); // 6  8
9  end.
```

Example

- Short function definitions + tuples as a function return value:

```
1  function PrintSumMult(x, y: real) := (x + y, x * y);
2
3  begin
4    var (a, b) := PrintSumMult(2, 4);
5    Print(a, b); // 6 8
6  end.
```

- An equivalent technique with procedures:

```
1  procedure PrintSumMult(x, y: real; var add, mult: real);
2  begin
3    add := x + y;
4    mult := x * y;
5  end;
6  begin
7    var (x, y) := ReadReal2;
8    var a, b: real;
9    PrintSumMult(x, y, a, b);
10   Print(a, b);
11 end.
```

Tasks

- To do: Lesson # 11, Tasks 1, 2

Functions as wrappers for algorithms

Functions as wrappers for algorithms

- We can “wrap” our previous algorithms with functions. To do this, we must define the parameters of the function, their types and the return type of the function.
- Example 1:

```
1  function LastDigit(x: integer): integer;
2  begin
3    Result := x mod 10;
4  end;
5
6  function NumWithoutLastDigit(x: integer): integer;
7  begin
8    Result := x div 10;
9  end;
10
11 begin
12   var x := ReadInteger;
13   Print(LastDigit(x), NumWithoutLastDigit(x));
14 end.
```

Functions as wrappers for algorithms

- Example 2:

```
1  function Even(x: integer) := x mod 2 = 0;
2  function Odd(x: integer) := not Even(x);
3
4  begin
5    var x := ReadInteger;
6    Print(Even(x), Odd(x));
7  end.
```

Functions as wrappers for algorithms

- Example 3:

```
1  function SeasonName(Season: integer): string;
2  begin
3    case Season of
4      1: Result := 'Winter';
5      2: Result := 'Spring';
6      3: Result := 'Summer';
7      4: Result := 'Autumn';
8    else Result := 'Wrong Season';
9    end;
10 end;
11
12 begin
13   var x := ReadInteger;
14   Print(SeasonName(x));
15 end.
```

Functions as wrappers for algorithms

- Example 4: Sum of n numbers

```
1  function SumN(n: integer): real;
2  begin
3    Result := 0.0;
4    loop n do
5    begin
6      var x := ReadReal;
7      Result += x;
8    end;
9  end;
10
11 begin
12   Print(SumN(10));
13 end.
```

Functions as wrappers for algorithms

- Example 5: Minimal value among n numbers

```
1  function MinN(n: integer): real;
2  begin
3    var min := real.MaxValue;
4    loop n do
5    begin
6      var x := ReadReal;
7      if x < min then
8        min := x;
9    end;
10   Result := min;
11 end;
12
13 begin
14   Print(MinN(10));
15 end.
```

Functions as wrappers for algorithms

- Example 6: GCD

Example.
144 = **2*2**2*2*3*3**
60 = **2*2*3***5**

GCD(144,60) = 2*2*3 = 12

- The Euclidean Algorithm (3 century BC):

a	b	c=a mod b		
144	60	24	**12**	0

```
1  function GCD(a, b: integer): integer;
2  begin
3    repeat
4      var c := a mod b;
5      Print(c);
6      a := b;
7      b := c;
8    until b = 0;
9    Print(a);
10 end;
11
12 begin
13   Print(GCD(144, 60));
14 end.
```

Functions as wrappers for algorithms

- Example 7: Print all prime numbers in the range[2;1000]
- Solution. n is a prime number if it can only be divided by 1 and itself. If n is divisible by 2 .. n-1, then this is a composite number

```
1  function IsPrime(n: integer): boolean;
2  begin
3    Result := True;
4    for var i := 2 to Round(Sqrt(n)) do
5      if n mod i = 0 then
6      begin
7        Result := False;
8        break;
9      end;
10 end;
11
12 begin
13   for var i := 2 to 1000 do
14     Print(IsPrime(i));
15 end.
```

Functions of Boolean type

- Example 8: Print if k number is among the sequence of n numbers.

```
1  function Exists(n: integer; k: integer): boolean;
2  begin
3  Result := False;
4  loop n do
5    begin
6    var x := ReadInteger;
7    if x = k then
8      begin
9      Result := True;
10     break;
11     end;
12   end;
13 end;
14 begin
15   var n:=readinteger('how many numbers?');
16   var k:=readinteger('enter a number to check');
17   print('exists: ', Exists(n,k))
18 end.
```

Tasks

- To do: Lesson # 11, Tasks 3,4,5,6

Assert

Input validation: Assert statement

- Problem: Create the Mean (X, Y, AMean, GMean) procedure that calculates the arithmetic mean AMean = (X + Y) / 2 and the geometric mean GMean = (X Y) 1/2 of two positive numbers X and Y (X and Y are entered , AMean and GMean are real output parameters).
- The programmer must "secure" the program against incorrect input data.
- The positivity of the parameters X and Y is necessary for calculating the geometric mean, which occurs inside the Mean procedure. So, the check must be inside the Mean procedure:

```
/// calculates aMean and gMean
procedure Mean(...);
begin
  Assert(x > 0);
  Assert(y > 0);
  // calculating AMean, GMean
  // ...
end;
```

Testing the procedures and functions

- Problem: Create an IsDigit(D) function, which returns true if entered integer D is a digit (that is D is in the range [0,9]). In the main program output the results of this function for N entered numbers.

```
1  function IsDigit(d : integer):= (d >= 0) and (d <= 9);
2
3  procedure TestIsDigit;
4  begin
5    for var i := 0 to 9 do
6      Assert(IsDigit(i)=true,'incorrect function algorithm');
7  end;
8  begin
9    TestIsDigit;
10
11   var N := ReadInteger();
12   Assert(n >= 0);
13
14   for var i:=1 to n do
15   begin
16     var a := ReadInteger();
17     Print(IsDigit(a));
18   end;
19 end.
```

Procedure to test the function
If entered number is in range[1;9], must return true

Input validation

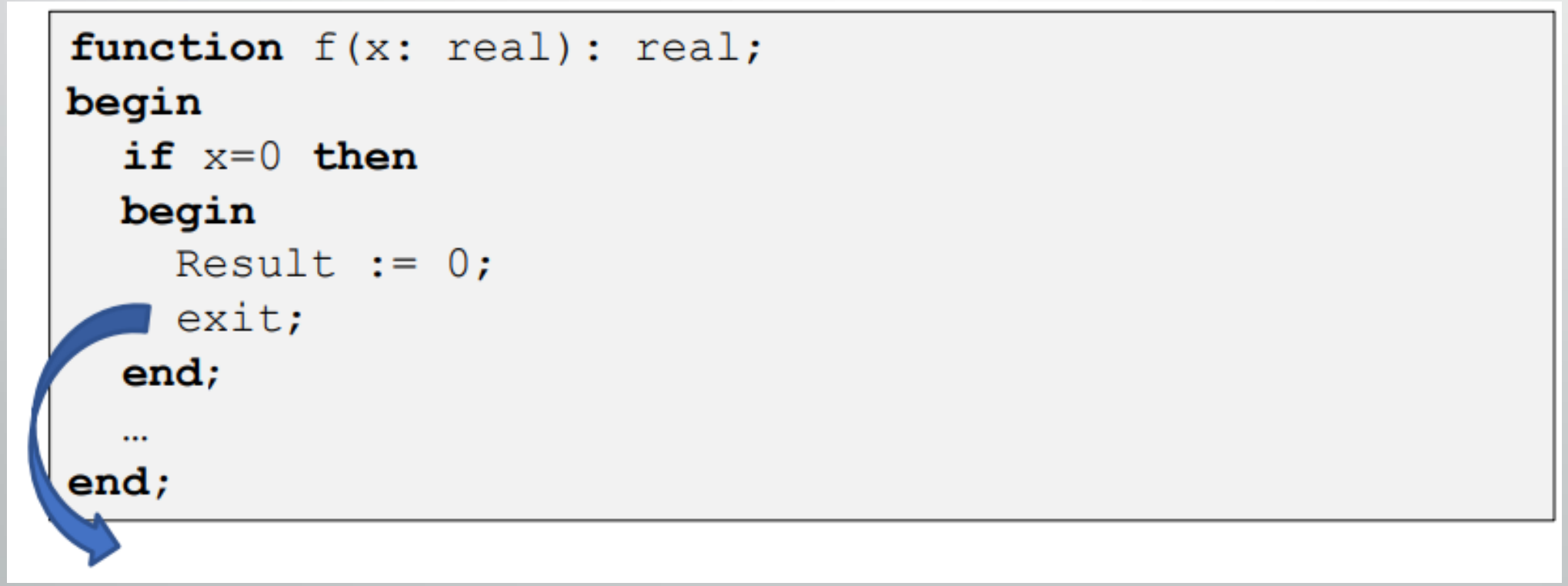
Tasks

- To do: Lesson # 11, Tasks 7,8,9,10

Exit statement

Exit statement

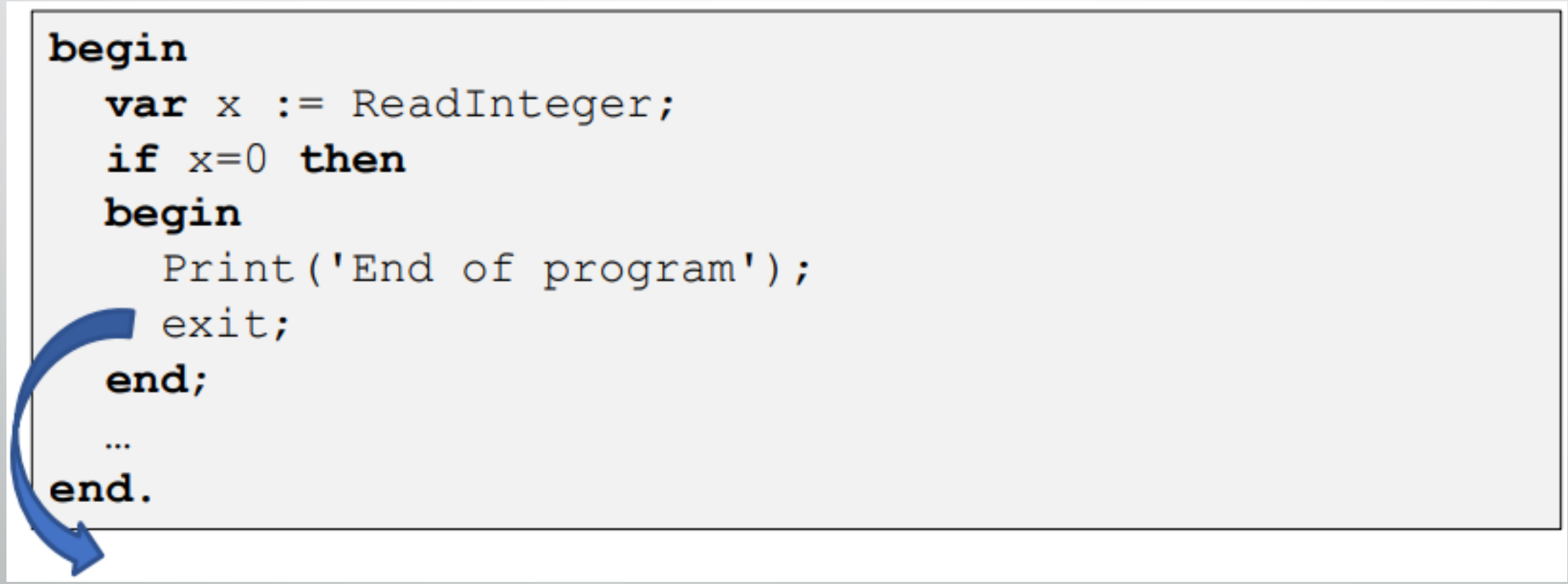
- Exit statement terminates an execution of a procedure or function.
- Exit statement is similar to break statement when it is inside function.



```
function f(x: real): real;
begin
  if x=0 then
  begin
    Result := 0;
    exit;
  end;
  …
end;
```

Exit statement and main program

- If exit statement is used in a main program, it terminates the program.



Local and global variables

- The variable outside a procedure or function is called a global variable.
- The variable within a procedure or function is called a local variable.

```
1  var   a := 3.14;
2  var   b := False;
3  procedure p();
4  begin
5    var a := 1;
6    Print(a, b);
7  end;
8  begin
9    p()
10 end.
```

- How does the compiler find the variable?
- First, it finds the variable in the local scope.
- If this process fails, then it finds this variable in the global scope.

Side effect

- A side effect is that the value of a global variable is changed inside the procedure.
- As a rule it's bad practice.

```
1  var a: integer;
2
3  procedure p;
4  begin
5    a := 666;
6  end;
7  begin
8    a := 777;
9    p;
10   Print(a); // 666
11 end.
```

- This is unexpected behavior.
- How to write a program correctly?

Without side effect

- To fix side effect behavior we must pass in a as a reference (var parameter):

```
1   var a: integer;
2
3   procedure p(var a: integer);
4   begin
5     a := 666;
6   end;
7   begin
8     a := 777;
9     p(a);
10    Print(a); // 666
11  end.
```

- It is a predictable behavior.

Q & A